

# UTAH SCIENCE WITH ENGINEERING EDUCATION (SEEd) STANDARDS



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UTAH K–12  
**SCIENCE**

WITH ENGINEERING EDUCATION (SEEd) STANDARDS

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Grades 6–8 Standards  
Adopted December 2015

Grades K–2, 3–5, High School (Biology, Chemistry, Earth and  
Space Science, and Physics) Standards  
Adopted June 2019

by the

**Utah State Board of Education**

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State Superintendent of Public Instruction

<https://www.schools.utah.gov>



The Utah State Board of Education, in January of 1984, established policy requiring the identification of specific core standards to be met by all K–12 students in order to graduate from Utah’s secondary schools. The Utah State Board of Education regularly updates the Utah Core Standards, while parents, teachers, and local school boards continue to control the curriculum choices that reflect local values.

The Utah Core Standards are aligned to scientifically based content standards. They drive high quality instruction through statewide comprehensive expectations for all students. The standards outline essential knowledge, concepts, and skills to be mastered at each grade level or within a critical content area. The standards provide a foundation for ensuring learning within the classroom.



# UTAH STATE BOARD OF EDUCATION

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# Utah Science with Engineering Education Standards

Utah’s Science and Engineering Education (SEEd) standards were written by Utah educators and scientists, using a wide array of resources and expertise. A great deal is known about good science instruction. The writing team used sources including *A Framework for K–12 Science Education*<sup>1</sup>, the *Next Generation Science Standards*<sup>2</sup>, and related works to craft research-based standards for Utah. These standards were written with students in mind, including developmentally appropriate progressions that foster learning that is simultaneously age-appropriate and enduring. The aim was to address what an educated citizenry should know and understand to embrace the value of scientific thinking and make informed decisions. The SEEd standards are founded on what science is, how science is learned, and the multiple dimensions of scientific work.

## Principles of Scientific Literacy

Science is a way of knowing, a process for understanding the natural world. Engineering applies the fields of science, technology, and mathematics to produce solutions to real-world problems. The process of developing scientific knowledge includes ongoing questioning, testing, and refinement of ideas when supported by empirical evidence. Since progress in modern society is tied so closely to this way of knowing, scientific literacy is essential for a society to be engaged in political and economic choices on personal, local, regional, and global scales. As such, the Utah SEEd standards are based on the following essential elements of scientific literacy.

### **Science is valuable, relevant, and applicable.**

Science produces knowledge that is inherently important to our society and culture. Science and engineering support innovation and enhance the lives of individuals and society. Science is supported from and benefited by an equitable and democratic culture. Science is for all people, at all levels of education, and from all backgrounds.

### **Science is a shared way of knowing and doing.**

Science learning experiences should celebrate curiosity, wonder, skepticism, precision, and accuracy. Scientific habits of mind include questioning, communicating, reasoning, analyzing, collaborating, and thinking critically. These values are shared within and across scientific disciplines, and should be embraced by students, teachers, and society at large.

### **Science is principled and enduring.**

Scientific knowledge is constructed from empirical evidence; therefore, it is both changeable and durable. Science is based on observations and inferences, an understanding of scientific laws and theories, use of scientific methods, creativity, and collaboration. The Utah SEEd standards are based on current scientific theories, which are powerful and broad explanations of a wide range of phenomena; they are not simply guesses nor are they unchangeable facts. Science is principled in that it is limited to observable evidence. Science is also enduring in that theories are only accepted when they are robustly supported by multiple lines of peer reviewed evidence. The history of science demonstrates

how scientific knowledge can change and progress, and it is rooted in the cultures from which it emerged. Scientists, engineers, and society, are responsible for developing scientific understandings with integrity, supporting claims with existing and new evidence, interpreting competing explanations of phenomena, changing models purposefully, and finding applications that are ethical.

## Principles of Science Learning

Just as science is an active endeavor, students best learn science by engaging in it. This includes gathering information through observations, reasoning, and communicating with others. It is not enough for students to read about or watch science from a distance; learners must become active participants in forming their ideas and engaging in scientific practice. The Utah SEEd standards are based on several core philosophical and research-based underpinnings of science learning.

### **Science learning is personal and engaging.**

Research in science education supports the assertion that students at all levels learn most when they are able to construct and reflect upon their ideas, both by themselves and in collaboration with others. Learning is not merely an act of retaining information but creating ideas informed by evidence and linked to previous ideas and experiences. Therefore, the most productive learning settings engage students in authentic experiences with natural phenomena or problems to be solved. Learners develop tools for understanding as they look for patterns, develop explanations, and communicate with others. Science education is most effective when learners invests in their own sense-making and their learning context provides an opportunity to engage with real-world problems.

### **Science learning is multi-purposed.**

Science learning serves many purposes. We learn science because it brings us joy and appreciation but also because it solves problems, expands understanding, and informs society. It allows us to make predictions, improve our world, and mitigate challenges. An understanding of science and how it works is necessary in order to participate in a democratic society. So, not only is science a tool to be used by the future engineer or lab scientist but also by every citizen, every artist, and every other human who shares an appreciation for the world in which we live.

### **All students are capable of science learning.**

Science learning is a right of all individuals and must be accessible to all students in equitable ways. Independent of grade level, geography, gender, economic status, cultural background, or any other demographic descriptor, all K–12 students are capable of science learning and science literacy. Science learning is most equitable when students have agency and can engage in practices of science and sense-making for themselves, under the guidance and mentoring of an effective teacher and within an environment that puts student experience at the center of instruction. Moreover, all students are capable learners of science, and all grades and classes should provide authentic, developmentally appropriate science instruction.

## Three Dimensions of Science

Science is composed of multiple types of knowledge and tools. These include the processes of doing science, the structures that help us organize and connect our understandings, and the deep explanatory pieces of knowledge that provide predictive power. These facets of science are represented as “three dimensions” of science learning, and together these help us to make sense of all that science does and represents. These include science and engineering practices, crosscutting concepts, and disciplinary core ideas. Taken together, these represent how we use science to make sense of phenomena, and they are most meaningful when learned in concert with one another. These are described in *A Framework for K–12 Science Education*, referenced above, and briefly described here:

**Science and Engineering Practices (SEPs):** Practices refer to the things that scientists and engineers do and how they actively engage in their work. Scientists do much more than make hypotheses and test them with experiments. They engage in wonder, design, modeling, construction, communication, and collaboration. The practices describe the variety of activities that are necessary to do science, and they also imply how scientific thinking is related to thinking in other subjects, including math, writing, and the arts. For a further understanding of science and engineering practices see Chapter 3 in *A Framework for K–12 Science Education*.

**Crosscutting Concepts (CCCs):** Crosscutting concepts are the organizing structures that provide a framework for assembling pieces of scientific knowledge. They reach across disciplines and demonstrate how specific ideas are united into overarching principles. For example, a mechanical engineer might design some process that transfers energy from a fuel source into a moving part, while a biologist might study how predators and prey are interrelated. Both of these would need to model systems of energy to understand how all of the features interact, even though they are studying different subjects. Understanding crosscutting concepts enables us to make connections among different subjects and to utilize science in diverse settings. Additional information on crosscutting concepts can be found in Chapter 4 of *A Framework for K-12 Science Education*.

**Disciplinary Core Ideas (DCIs):** Core ideas within the SEEd Standards include those most fundamental and explanatory pieces of knowledge in a discipline. They are often what we traditionally associate with science knowledge and specific subject areas within science. These core ideas are organized within physical, life, and earth sciences, but within each area further specific organization is appropriate. All these core ideas are described in chapters 5 through 8 in the K–12 *Framework* text, and these are employed by the Utah SEEd standards to help clarify the focus of each strand in a grade level or content area.

Even though the science content covered by SEPs, CCCs, and DCIs is substantial, the Utah SEEd standards are not meant to address every scientific concept. Instead, these standards were written to address and engage in an appropriate depth of knowledge, including perspectives into how that knowledge is obtained and where it fits in broader contexts, for students to continue to use and expand their understandings over a lifetime.

## Articulation of SEPs, CCCs, and DCIs

Science and Engineering Practices	Crosscutting Concepts	Disciplinary Core Ideas
<p><b>Asking questions or defining problems:</b> Students engage in asking testable questions and defining problems to pursue understandings of phenomena.</p> <p><b>Developing and using models:</b> Students develop physical, conceptual, and other models to represent relationships, explain mechanisms, and predict outcomes.</p> <p><b>Planning and carrying out investigations:</b> Students plan and conduct scientific investigations in order to test, revise, or develop explanations.</p> <p><b>Analyzing and interpreting data:</b> Students analyze various types of data in order to create valid interpretations or to assess claims/conclusions.</p> <p><b>Using mathematics and computational thinking:</b> Students use fundamental tools in science to compute relationships and interpret results.</p> <p><b>Constructing explanations and designing solutions:</b> Students construct explanations about the world and design solutions to problems using observations that are consistent with current evidence and scientific principles.</p> <p><b>Engaging in argument from evidence:</b> Students support their best explanations with lines of reasoning using evidence to defend their claims.</p> <p><b>Obtaining, evaluating, and communicating information:</b> Students obtain, evaluate, and derive meaning from scientific information or presented evidence using appropriate scientific language. They communicate their findings clearly and persuasively in a variety of ways including written text, graphs, diagrams, charts, tables, or orally.</p>	<p><u>Patterns:</u> Students observe patterns to organize and classify factors that influence relationships</p> <p><u>Cause and effect:</u> Students investigate and explain causal relationships in order to make tests and predictions.</p> <p><u>Scale, proportion, and quantity:</u> Students compare the scale, proportions, and quantities of measurements within and between various systems.</p> <p><u>Systems and system models:</u> Students use models to explain the parameters and relationships that describe complex systems.</p> <p><u>Energy and matter:</u> Students describe cycling of matter and flow of energy through systems, including transfer, transformation, and conservation of energy and matter.</p> <p><u>Structure and function:</u> Students relate the shape and structure of an object or living thing to its properties and functions.</p> <p><u>Stability and change:</u> Students evaluate how and why a natural or constructed system can change or remain stable over time.</p>	<p>Physical Sciences:</p> <ul style="list-style-type: none"> <li>(PS1) Matter and Its Interactions</li> <li>(PS2) Motion and Stability: Forces and Interactions</li> <li>(PS3) Energy</li> <li>(PS4) Waves</li> </ul> <p>Life Sciences:</p> <ul style="list-style-type: none"> <li>(LS1) Molecules to Organisms</li> <li>(LS2) Ecosystems</li> <li>(LS3) Heredity</li> <li>(LS4) Biological Evolution</li> </ul> <p>Earth and Space Sciences:</p> <ul style="list-style-type: none"> <li>(ESS1) Earth’s Place in the Universe</li> <li>(ESS2) Earth’s Systems</li> <li>(ESS3) Earth and Human Activity</li> </ul> <p>Engineering Design:</p> <ul style="list-style-type: none"> <li>(ETS1.A) Defining and Delimiting an Engineering Problem</li> <li>(ETS1.B) Developing Possible Solutions</li> <li>(ETS1.C) Optimizing the Design Solution</li> </ul>

## Organization of Standards

The Utah SEEd standards are organized into **strands** which represent significant areas of learning within grade level progressions and content areas. Each strand introduction is an orientation for the teacher in order to provide an overall view of the concepts needed for foundational understanding. These include descriptions of how the standards tie together thematically and which DCIs are used to unite that theme. Within each strand are **standards**. A standard is an articulation of how a learner may demonstrate their proficiency, incorporating not only the disciplinary core idea but also a crosscutting concept and a science and engineering practice. While a standard represents an essential element of what is expected, it does not dictate curriculum—it only represents a proficiency level for that grade. While some standards within a strand may be more comprehensive than others, all standards are essential for a comprehensive understanding of a strand’s purpose.

The standards of any given grade or course are not independent. SEEd standards are written with developmental levels and learning progressions in mind so that many topics are built upon from one grade to another. In addition, SEPs and CCCs are especially well paralleled with other disciplines, including English language arts, fine arts, mathematics, and social sciences. Therefore, SEEd standards should be considered to exist not as an island unto themselves, but as a part of an integrated, comprehensive, and holistic educational experience.

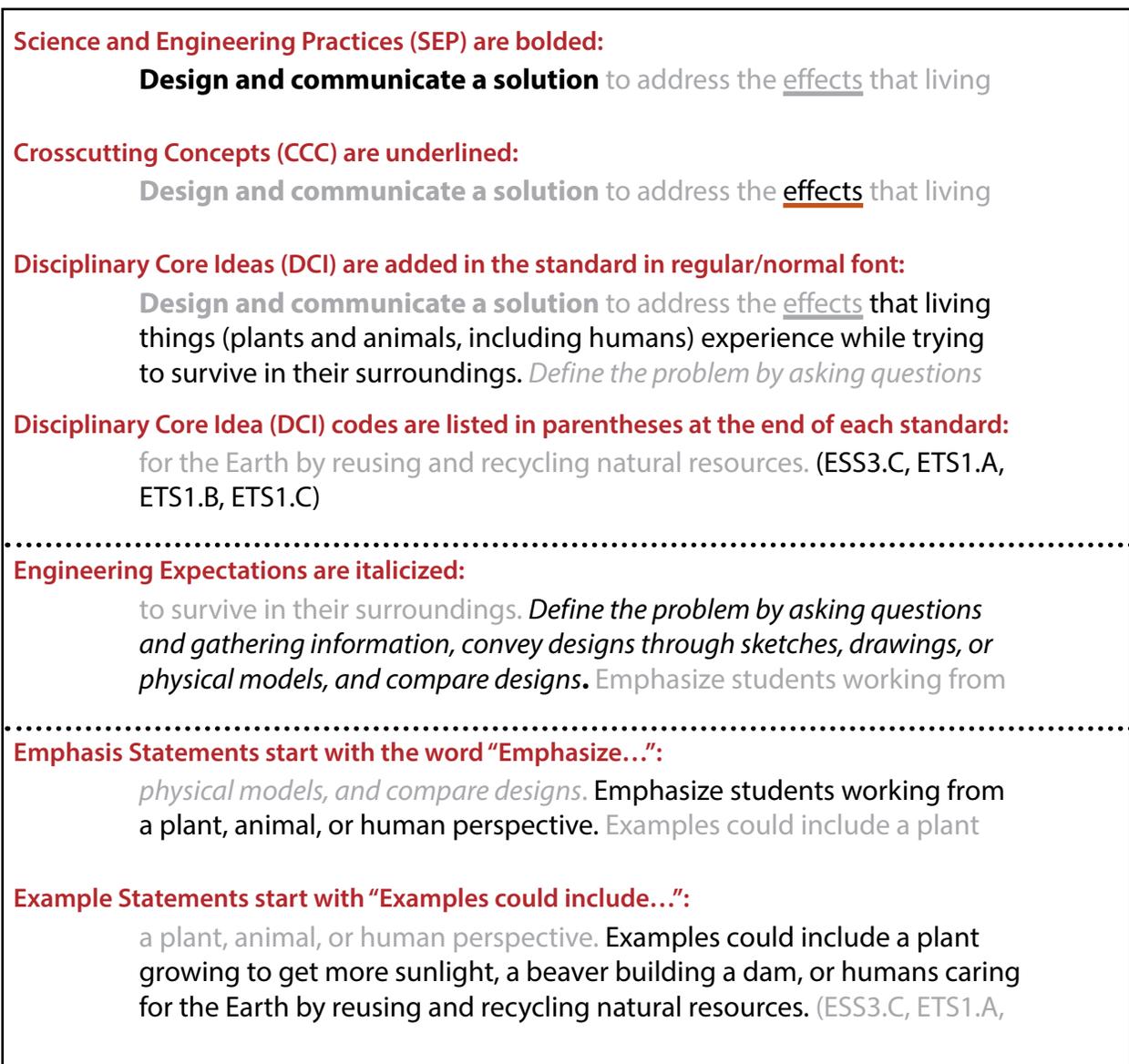
Each standard is framed upon the three dimensions of science to represent a cohesive, multi-faceted science learning outcome.

- Within each SEEd Standard **Science and Engineering Practices are bolded**.
- Crosscutting Concepts are underlined.
- Disciplinary Core Ideas are added to the standard in normal font with the relevant DCIs codes from the *K–12 Framework* (indicated in parentheses after each standard) to provide further clarity.
- Standards with *specific engineering expectations are italicized*.
- Many standards contain additional emphasis and example statements that clarify the learning goals for students.
  - Emphasis statements highlight a required and necessary part of the student learning to satisfy that standard.
  - Example statements help to clarify the meaning of the standard and are not required for instruction.

An example of a SEEd standard:

- Standard K.2.4 Design and communicate a solution** to address the effects that living things (plants and animals, including humans) experience while trying to survive in their surroundings. *Define the problem by asking questions and gathering information, convey designs through sketches, drawings, or physical models, and compare designs.* Emphasize students working from a plant, animal, or human perspective. Examples could include a plant growing to get more sunlight, a beaver building a dam, or humans caring for the Earth by reusing and recycling natural resources. (ESS3.C, ETS1.A, ETS1.B, ETS1.C)

Each part of the above SEEd standard is identified in the following diagram:



## Goal of the SEEd Standards

The Utah SEEd Standards is a research-grounded document aimed at providing accurate and appropriate guidance for educators and stakeholders. But above all else, the goal of this document is to provide students with the education they deserve, honoring their abilities, their potential, and their right to utilize scientific thought and skills for themselves and the world that they will build.

<sup>1</sup> National Research Council. 2012. *A Framework for K–12 Science Education: Practices, Crosscutting Concepts, and Core Ideas*. Washington, DC: The National Academies Press. <https://doi.org/10.17226/13165>. This consensus research document and its chapters are referred to throughout this document as a research basis for much of Utah’s SEEd standards.

<sup>2</sup> Most Utah SEEd Standards are based on the Next Generation Science Standards (NGSS Lead States. 2013. *Next Generation Science Standards: For States, By States*. Washington, DC: The National Academies Press) <http://www.nextgenscience.org>



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UTAH 3–5

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# GRADE 3

## INTRODUCTION

The third-grade SEEd standards provide a framework for students to analyze and interpret data to reveal patterns that indicate typical weather conditions expected during a particular season. Students develop and use models to describe changes that organisms go through during their life cycle. Students plan and carry out investigations that provide evidence of the effects of balanced and unbalanced forces on the motion of an object. Additionally, students design solutions to problems that exist in these areas.

**Strand 3.1: WEATHER AND CLIMATE PATTERNS**

Weather is a minute-by-minute, day-by-day variation of the atmosphere's condition on a local scale. Scientists record patterns of weather across different times and areas so that they can make weather forecasts. Climate describes a range of an area's typical weather conditions and the extent to which those conditions vary over a long period of time. A variety of weather-related hazards result from natural processes. While humans cannot eliminate natural hazards, they can take steps to reduce their impact.

- **Standard 3.1.1 Analyze and interpret data** to reveal patterns that indicate typical weather conditions expected during a particular season. Emphasize students gathering data in a variety of ways and representing data in tables and graphs. Examples of data could include temperature, precipitation, or wind speed. (ESS2.D)
- **Standard 3.1.2 Obtain and communicate information** to describe climate patterns in different regions of the world. Emphasize how climate patterns can be used to predict typical weather conditions. Examples of climate patterns could be average seasonal temperature and average seasonal precipitation. (ESS2.D)
- **Standard 3.1.3 Design a solution** that reduces the effects of a weather-related hazard. *Define the problem, identify criteria and constraints, develop possible solutions, analyze data from testing solutions, and propose modifications for optimizing a solution.* Examples could include barriers to prevent flooding or wind-resistant roofs. (ESS3.B, ETS1.A, ETS1.B, ETS1.C)

**Strand 3.2: EFFECTS OF TRAITS ON SURVIVAL**

Organisms (plants and animals, including humans) have unique and diverse life cycles, but they all follow a pattern of birth, growth, reproduction, and death. Different organisms vary in how they look and function because they have different inherited traits. An organism's traits are inherited from its parents and can be influenced by the environment. Variations in traits between individuals in a population may provide advantages in surviving and reproducing in particular environments. When the environment changes, some organisms have traits that allow them to survive, some move to new locations, and some do not survive. Humans can design solutions to reduce the impact of environmental changes on organisms.

- **Standard 3.2.1 Develop and use models** to describe changes that organisms go through during their life cycles. Emphasize that organisms have unique and diverse life cycles but follow a pattern of birth, growth, reproduction, and death. Examples of changes in life cycles could include how some plants and animals look different at different stages of life or how other plants and animals only appear to change size in their life. (LS1.B)
- **Standard 3.2.2 Analyze and interpret data** to identify patterns of traits that plants and animals have inherited from parents. Emphasize the similarities and differences in traits between parent organisms and offspring and variation of traits in groups of similar organisms. (LS3.A, LS3.B)
- **Standard 3.2.3 Construct an explanation** that the environment can affect the traits of an organism. Examples could include that the growth of normally tall plants is stunted with insufficient water or that pets given too much food and little exercise may become overweight. (LS3.B)
- **Standard 3.2.4 Construct an explanation** showing how variations in traits and behaviors can affect the ability of an individual to survive and reproduce. Examples of traits could include large thorns protecting a plant from being eaten or strong smelling flowers to attracting certain pollinators. Examples of behaviors could include animals living in groups for protection or migrating to find more food. (LS2.D, LS4.B)
- **Standard 3.2.5 Engage in argument from evidence** that in a particular habitat (system) some organisms can survive well, some survive less well, and some cannot survive at all. Emphasize that organisms and habitats form systems in which the parts depend upon each other. Examples of evidence could include needs and characteristics of the organisms and habitats involved such as cacti growing in dry, sandy soil but not surviving in wet, saturated soil. (LS4.C)
- **Standard 3.2.6 Design a solution** to a problem caused by a change in the environment that impacts the types of plants and animals living in that environment. *Define the problem, identify criteria and constraints, and develop possible solutions.* Examples of environmental changes could include changes in land use, water availability, temperature, food, or changes caused by other organisms. (LS2.C, LS4.D, ETS1.A, ETS1.B, ETS1.C)

**Strand 3.3: FORCE AFFECTS MOTION**

Forces act on objects and have both a strength and a direction. An object at rest typically has multiple forces acting on it, but they are balanced, resulting in a zero net force on the object. Forces that are unbalanced can cause changes in an object's speed or direction of motion. The patterns of an object's motion in various situations can be observed, measured, and used to predict future motion. Forces are exerted when objects come in contact with each other; however, some forces can act on objects that are not in contact. The gravitational force of Earth, acting on an object near Earth's surface, pulls that object toward the planet's center. Electric and magnetic forces between a pair of objects can act at a distance. The strength of these non-contact forces depends on the properties of the objects and the distance between the objects.

- **Standard 3.3.1 Plan and carry out investigations** that provide evidence of the effects of balanced and unbalanced forces on the motion of an object. Emphasize investigations where only one variable is tested at a time. Examples could include an unbalanced force on one side of a ball causing it to move and balanced forces pushing on a box from both sides producing no movement. (PS2.A, PS2.B)
- **Standard 3.3.2 Analyze and interpret data** from observations and measurements of an object's motion to identify patterns in its motion that can be used to predict future motion. Examples of motion with a predictable pattern could include a child swinging on a swing or a ball rolling down a ramp. (PS2.A, PS2.C)
- **Standard 3.3.3 Construct an explanation** that the gravitational force exerted by Earth causes objects to be directed downward, toward the center of the spherical Earth. Emphasize that "downward" is a local description depending on one's position on Earth. (PS2.B)
- **Standard 3.3.4 Ask questions to plan and carry out an investigation** to determine cause and effect relationships of electric or magnetic interactions between two objects not in contact with each other. Emphasize how static electricity and magnets can cause objects to move without touching. Examples could include the force an electrically charged balloon has on hair, how magnet orientation affects the direction of a force, or how distance between objects affects the strength of a force. Electrical charges and magnetic fields will be taught in Grades 6 through 8. (PS2.B)
- **Standard 3.3.5 Design a solution** to a problem in which a device functions by using scientific ideas about magnets. *Define the problem, identify criteria and constraints, develop possible solutions using models, analyze data from testing solutions, and propose modifications for optimizing a solution.* Examples could include a latch or lock used to keep a door shut or a device to keep two moving objects from touching each other. (PS2.B, ETS1.A, ETS1.B, ETS1.C)

# GRADE 4

## INTRODUCTION

The fourth-grade SEEd standards provide a framework for students to construct an explanation of how structures support growth, behavior, and survival in both plants and animals. Students analyze and interpret data from fossils to provide evidence of stability and change in ancient organisms and environments. Students plan and carry out an investigation to gather evidence that energy can be transferred from place to place by sound, light, heat, and electrical currents. Students analyze data and construct explanations for how the Sun and Earth interact. Additionally, students design solutions to problems that exist in these areas.

**Strand 4.1: ORGANISMS FUNCTIONING IN THEIR ENVIRONMENT**

Through the study of organisms, inferences can be made about environments both past and present. Plants and animals have both internal and external structures that serve various functions for growth, survival, behavior, and reproduction. Animals use different sense receptors specialized for particular kinds of information to understand and respond to their environment. Some kinds of plants and animals that once lived on Earth can no longer be found. However, fossils from these organisms provide evidence about the types of organisms that lived long ago and the nature of their environments. Additionally, the presence and location of certain fossil types indicate changes that have occurred in environments over time.

- **Standard 4.1.1 Construct an explanation** from evidence that plants and animals have internal and external structures that function to support survival, growth, behavior, and reproduction. Emphasize how structures support an organism's survival in its environment and how internal and external structures of plants and animals vary within the same and across multiple Utah environments. Examples of structures could include thorns on a stem to prevent predation or gills on a fish to allow it to breathe underwater. (LS1.A)
- **Standard 4.1.2 Develop and use a model** of a system to describe how animals receive different types of information from their environment through their senses, process the information in their brain, and respond to the information. Emphasize how animals are able to use their perceptions and memories to guide their actions. Examples could include models that explain how animals sense and then respond to different aspects of their environment such as sounds, temperature, or smell. (LS1.D)
- **Standard 4.1.3 Analyze and interpret data** from fossils to provide evidence of the stability and change in organisms and environments from long ago. Emphasize using the structures of fossils to make inferences about ancient organisms. Examples of fossils and environments could include comparing a trilobite with a horseshoe crab in an ocean environment or using a fossil footprint to determine the size of a dinosaur. (LS4.A)
- **Standard 4.1.4 Engage in argument from evidence** based on patterns in rock layers and fossils found in those layers to support an explanation that environments have changed over time. Emphasize the relationship between fossils and past environments. Examples could include tropical plant fossils found in Arctic areas and rock layers with marine shell fossils found above rock layers with land plant fossils. (ESS1.C)

**Strand 4.2: ENERGY TRANSFER**

Energy is present whenever there are moving objects, sound, light, or heat. The faster a given object is moving, the more energy it possesses. When objects collide, energy can be transferred from one object to another causing the objects' motions to change. Energy can also be transferred from place to place by electrical currents, heat, sound, or light. Devices can be designed to convert energy from one form to another.

- **Standard 4.2.1 Construct an explanation** to describe the cause and effect relationship between the speed of an object and the energy of that object. Emphasize using qualitative descriptions of the relationship between speed and energy like fast, slow, strong, or weak. An example could include a ball that is kicked hard has more energy and travels a greater distance than a ball that is kicked softly. (PS3.A)
- **Standard 4.2.2 Ask questions** and make observations about the changes in energy that occur when objects collide. Emphasize that energy is transferred when objects collide and may be converted to different forms of energy. Examples could include changes in speed when one moving ball collides with another or the transfer of energy when a toy car hits a wall. (PS3.B, PS3.C)
- **Standard 4.2.3 Plan and carry out an investigation** to gather evidence from observations that energy can be transferred from place to place by sound, light, heat, and electrical currents. Examples could include sound causing objects to vibrate and electric currents being used to produce motion or light. (PS3.A, PS3.B)
- **Standard 4.2.4 Design** a device that converts energy from one form to another. *Define the problem, identify criteria and constraints, develop possible solutions using models, analyze data from testing solutions, and propose modifications for optimizing a solution.* Emphasize identifying the initial and final forms of energy. Examples could include solar ovens that convert light energy to heat energy or a simple alarm system that converts motion energy into sound energy. (PS3.B, PS3.D, ETS1.A, ETS1.B, ETS1.C)

**Strand 4.3: WAVE PATTERNS**

Waves are regular patterns of motion that transfer energy and have properties such as amplitude (height of the wave) and wavelength (spacing between wave peaks). Waves in water can be directly observed. Light waves cause objects to be seen when light reflected from objects enters the eye. Humans use waves and other patterns to transfer information.

- **Standard 4.3.1 Develop and use a model** to describe the regular patterns of waves. Emphasize patterns in terms of amplitude and wavelength. Examples of models could include diagrams, analogies, and physical models such as water or rope. (PS4.A)
- **Standard 4.3.2 Develop and use a model** to describe how visible light waves reflected from objects enter the eye causing objects to be seen. Emphasize the reflection and movement of light. The structure and function of organs and organ systems and the relationship between color and wavelength will be taught in Grades 6 through 8. (PS4.B)
- **Standard 4.3.3 Design a solution** to an information transfer problem using wave patterns. *Define the problem, identify criteria and constraints, develop possible solutions using models, analyze data from testing solutions, and propose modifications for optimizing a solution.* Examples could include using light to transmit a message in Morse code or using lenses and mirrors to see objects that are far away. (PS4.C, ETS1.A, ETS1.B, ETS1.C)

**Strand 4.4: OBSERVABLE PATTERNS IN THE SKY**

The Sun is a star that appears larger and brighter than other stars because it is closer to Earth. The rotation of Earth on its axis and orbit of Earth around the Sun cause observable patterns. These include day and night; daily changes in the length and direction of shadows; and different positions of the Sun and stars at different times of the day, month, and year.

- **Standard 4.4.1 Construct an explanation** that differences in the apparent brightness of the Sun compared to other stars is due to the relative distance (scale) of stars from Earth. Emphasize relative distance from Earth. (ESS1.A)
- **Standard 4.4.2 Analyze and interpret data** of observable patterns to show that Earth rotates on its axis and revolves around the Sun. Emphasize patterns that provide evidence of Earth's rotation and orbits around the Sun. Examples of patterns could include day and night, daily changes in length and direction of shadows, and seasonal appearance of some stars in the night sky. Earth's seasons and its connection to the tilt of Earth's axis will be taught in Grades 6 through 8. (ESS1.B)



# GRADE 5

## INTRODUCTION

The fifth-grade SEEd standards provide a framework for students to analyze and interpret data about Earth's major systems and how they interact. Students plan and carry out investigations to explain the properties of matter and to determine if new substances form when matter is combined. Students construct explanations for how matter cycles and energy flows through environments and Earth's systems. Additionally, students design and evaluate solutions to problems that exist in these areas.

**Strand 5.1: CHARACTERISTICS AND INTERACTIONS OF EARTH'S SYSTEMS**

Earth's major systems are the geosphere (solid and molten rock, soil, and sediments), the hydrosphere (water and ice), the atmosphere (air), and the biosphere (living things, including humans). Within these systems, the location of Earth's land and water can be described. Also, these systems interact in multiple ways. Weathering and erosion are examples of interactions between Earth's systems. Some interactions cause landslides, earthquakes, and volcanic eruptions that impact humans and other organisms. Humans cannot eliminate natural hazards, but solutions can be designed to reduce their impact.

- **Standard 5.1.1 Analyze and interpret data** to describe patterns of Earth's features. Emphasize most earthquakes and volcanoes occur in bands that are often along the boundaries between continents and oceans while major mountain chains may be found inside continents or near their edges. Examples of data could include maps showing locations of mountains on continents and the ocean floor or the locations of volcanoes and earthquakes. (ESS2.B)
- **Standard 5.1.2 Use mathematics and computational thinking** to compare the quantity of saltwater and freshwater in various reservoirs to provide evidence for the distribution of water on Earth. Emphasize reservoirs such as oceans, lakes, rivers, glaciers, groundwater, and polar ice caps. Examples of using mathematics and computational thinking could include measuring, estimating, graphing, or finding percentages of quantities. (ESS2.C)
- **Standard 5.1.3 Ask questions to plan and carry out investigations** that provide evidence for the effects of weathering and the rate of erosion on the geosphere. Emphasize weathering and erosion by water, ice, wind, gravity, or vegetation. Examples could include observing the effects of cycles of freezing and thawing of water on rock or changing the slope in the downhill movement of water. (ESS2.A, ESS2.E)
- **Standard 5.1.4 Develop a model** to describe interactions between Earth's systems including the geosphere, biosphere, hydrosphere, and/or atmosphere. Emphasize interactions between only two systems at a time. Examples could include the influence of a rainstorm in a desert, waves on a shoreline, or mountains on clouds. (ESS2.A)
- **Standard 5.1.5 Design solutions** to reduce the effects of naturally occurring events that impact humans. *Define the problem, identify criteria and constraints, develop possible solutions using models, analyze data from testing solutions, and propose modifications for optimizing a solution.* Emphasize that humans cannot eliminate natural hazards, but they can take steps to reduce their impacts. Examples of events could include landslides, earthquakes, tsunamis, blizzards, or volcanic eruptions. (ESS3.B, ETS1.A, ETS1.B, ETS1.C)

**Strand 5.2: PROPERTIES AND CHANGES OF MATTER**

All substances are composed of matter. Matter is made of particles that are too small to be seen but still exist and can be detected by other means. Substances have specific properties by which they can be identified. When two or more different substances are combined a new substance with different properties may be formed. Whether a change results in a new substance or not, the total amount of matter is always conserved.

- **Standard 5.2.1 Develop and use a model** to describe that matter is made of particles on a scale that is too small to be seen. Emphasize making observations of changes supported by a particle model of matter. Examples could include adding air to expand a balloon, compressing air in a syringe, adding food coloring to water, or dissolving salt in water and evaporating the water. The use of the terms atoms and molecules will be taught in Grades 6 through 8. (PS1.A)
- **Standard 5.2.2 Ask questions to plan and carry out investigations** to identify substances based on patterns of their properties. Emphasize using properties to identify substances. Examples of properties could include color, hardness, conductivity, solubility, or a response to magnetic forces. Examples of substances could include powders, metals, minerals, or liquids. (PS1.A)
- **Standard 5.2.3 Plan and carry out investigations** to determine the effect of combining two or more substances. Emphasize whether a new substance is or is not created by the formation of a new substance with different properties. Examples could include combining vinegar and baking soda or rusting an iron nail in water. (PS1.B)
- **Standard 5.2.4 Use mathematics and computational thinking** to provide evidence that regardless of the type of change that occurs when heating, cooling, or combining substances, the total weight of matter is conserved. Examples could include melting an ice cube, dissolving salt in water, and combining baking soda and vinegar in a closed bag. (PS1.A, PS1.B)

**Strand 5.3: CYCLING OF MATTER IN ECOSYSTEMS**

Matter cycles within ecosystems and can be traced from organism to organism. Plants use energy from the Sun to change air and water into matter needed for growth. Animals and decomposers consume matter for their life functions, continuing the cycling of matter. Human behavior can affect the cycling of matter. Scientists and engineers design solutions to conserve Earth's environments and resources.

- **Standard 5.3.1 Construct an explanation** that plants use air, water, and energy from sunlight to produce plant matter needed for growth. Emphasize photosynthesis at a conceptual level and that plant matter comes mostly from air and water, not from the soil. Photosynthesis at the cellular level will be taught in Grades 6 through 8. (LS1.C)
- **Standard 5.3.2 Obtain, evaluate, and communicate information** that animals obtain energy and matter from the food they eat for body repair, growth, and motion and to maintain body warmth. Emphasize that the energy used by animals was once energy from the Sun. Cellular respiration will be taught in Grades 6 through 8. (PS3.D, LS1.C)
- **Standard 5.3.3 Develop and use a model** to describe the movement of matter among plants, animals, decomposers, and the environment. Emphasize that matter cycles between the air and soil and among plants, animals, and microbes as these organisms live and die. Examples could include simple food chains from ecosystems such as deserts or oceans or diagrams of decomposers returning matter to the environment. Complex interactions in a food web will be taught in Grades 6 through 8. (LS2.A, LS2.B)
- **Standard 5.3.4 Evaluate design solutions** whose primary function is to conserve Earth's environments and resources. *Define the problem, identify criteria and constraints, analyze available data on proposed solutions, and determine an optimal solution.* Emphasize how humans can balance everyday needs (agriculture, industry, and energy) while conserving Earth's environments and resources. (ESS3.A, ESS3.C, ETS1.A, ETS1.B, ETS1.C)





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