



Preview Strands and Standards 2025

Agriculture, Food & Natural Resources

No Changes

Architecture & Construction

Construction & Structural Systems

[Construction Technology](#)

[Electrician 1](#)

[Electrician 2](#)

[Plumbing 1](#)

[Plumbing 2](#)

Arts, Audio/Visual Technology & Communication

Broadcasting & Digital Media

[3D Animation 1](#)

[3D Animation 2](#)

[3D Graphics 1](#) (Name Change)

[3D Graphics 2](#) (New)

[Digital Media Capstone](#) (New)

[TV Broadcasting 1](#)

[TV Broadcasting 2](#)

[Video Production 1](#)

[Video Production 2](#)

[Video Production Capstone](#) (New)

Graphic Design & Communication

[Digital Illustration](#) (New)

[Graphic Design Capstone](#)

Business, Finance & Marketing

Business

[Business, Finance and Marketing Capstone](#)

[Exploring Business, Finance and Marketing](#)

Business, Finance & Marketing (Continued)

Finance

[Accounting 1](#)

[Accounting 2](#)

Marketing

[Digital Marketing](#)

Computer Science & Information Technology

Cybersecurity

[AP CK Cyber 1: Networking Fundamentals](#) (New)

[AP CK Cyber 2: Networking Fundamentals](#) (New)

[Cyber Forensics](#)

[Principles of Cyber Defense and Ethics](#)

Information Technology Systems

[Linux Fundamentals](#)

Programming & Software Development

[Computer Programming Capstone](#) (New)

[Data Analytics](#) (New)

[Database Development](#)

[Game Development Fundamentals 1](#)

[Game Development Fundamentals 2](#)

Education & Training

K-12: Teaching as a Profession

[K-12 Teaching as a Profession Capstone](#) (New)

Engineering & Technology

Engineering

[Introduction to Electronics](#) (Name Change)

[Digital Electronics](#) (Name Change)

Health Science

Health Science

[Biotechnology](#)

[Dental Assistant](#)

Exploring Health Science

[Medical Assistant](#)

[Medical Forensics](#)

Hospitality & Tourism

Culinary Arts

[Culinary 1](#)

[ProStart 1](#)

[ProStart 2](#)

Human Services

No Changes

Law, Public Safety, Corrections & Security

Protective Services

[Law Enforcement](#)

Manufacturing

Manufacturing & Production

[Beginning Woodworking](#) (Name Change)

[Intermediate Woodworking](#) (Name Change)

Transportation, Distribution & Logistics

Automotive

[ASE Chassis MLR](#)

[ASE Electrical/Electronics](#)

[Automotive, Introduction](#)

[Basic Automotive Collision Repair](#)

[Bicycle Repair Training](#)

[Collision Non-Structural Repair](#)

[Collision Refinishing & Painting](#)

[Collision Structural Repair](#)

[Power Motor Sports Repair](#) (New Course)

[Small Engine Repair](#)

Aviation

[Supply Chains, Intro](#) (New Course)

Work-Based Learning

[CTE Youth Apprenticeship](#)

Other: Elementary/Middle School Courses

[FCS 6th Grade](#)

[FCS Exploration](#)

[Elementary Keyboarding](#)